

## **RANCH CHALLENGE**

OPEN TO ALL EXHIBITORS AND ALL HORSES REGARDLESS OF AGE OR BREED.

PRE ENTRY FEE: \$125 -- ENTRY AT THE SHOW: \$175 – No entries accepted after 3pm the day before the class.

AQHA Ranch Riding rules to be followed and AQHA scoring system will be used.

All exhibitors will show the pattern portion which consists of ranch riding and ranch trail maneuvers and obstacles. At the completion of the pattern, exhibitors must remain in the holding area; exhibitors may walk their horses if they so choose, no schooling, trotting or loping will be allowed.

Following the completion of all patterns; exhibitors will then show in Ranch Rail Pleasure where they will exhibit a walk, trot, lope, extended gaits and maneuvers at the discretion of the judges.

After the completion of the rail portion, exhibitors will be given 5 minutes (2 grooms and a wheelbarrow are allowed) to untack and prepare for the ranch conformation portion. Horse cannot leave the arena. Time will begin when the first groom enters the arena.

Horses must show in all parts of the challenge to receive final placings. Any horses that are dismissed or mark a zero in any portion will not be placed in the final placings.

Each of the three portions (ranch pattern, rail, conformation) will be scored independently. Those scores will be averaged to have one score per portion. That average score will be combined with the other portions to determine the final scores and placings.

Should there be more than 20 entries, all entries will perform the pattern. The top 15 scores will return to the rail and conformation portion of the class.

## **PLEASURE VERSATILITY CHALLENGE**

OPEN TO ALL EXHIBITORS AND ALL HORSES REGARDLESS OF AGE OR BREED.

PRE ENTRY FEE: \$125 -- ENTRY AT THE SHOW: \$175 - No entries accepted after 3pm the day before the class.

AQHA scoring system will be used.

All exhibitors will show the pattern portion which will consist of, but is not limited to, turns, trail obstacles such as walk/jog/lope overs, changes of leads, extended gaits and such that may be found in all-around events. At the completion of the pattern exhibitors, must remain in the holding area; exhibitors may walk their horses if they so choose, no schooling, trotting or loping will be allowed.

Following the completion of all patterns; exhibitors will then show Western Pleasure where they will exhibit a walk, jog, lope, extended gaits and maneuvers at the discretion of the judges.

After the completion of the rail portion, exhibitors will be given 5 minutes (2 grooms and a wheelbarrow are allowed) to untack and prepare for the conformation portion. Horses cannot leave the arena. Time will begin when the first groom enters the arena.

Horses must show in all parts of the challenge to receive final placings. Any horses that are dismissed or mark a zero in any portion will not be placed in the final placings.

Each of the three portions (pattern, rail, conformation) will be scored independently by each judge. Those scores will be combined to have one score per portion. That score will be combined with the other portions to determine the final scores and placings.

Should there be more than 20 entries, all entries will perform the pattern. The top 15 scores will return to the rail and conformation portion of the class.

All added money classes will follow the following payout schedule:

Percentage of Payback based on Placing and Paid Entries

		Number of Paid Entries													
	1-2	3-4	5-6	7-9	10-12	13-15	16-19	20-23	24-27	28-31	32-35	36-40	41-44	45-49	50+
# of Places	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
% Paid	100	60	45	40	34	32	28	26	26	25	25	25	23	23	23
		40	35	30	27	22	22	22	19	18	17	16	16	15	14
			20	20	20	19	17	14	13	13	12	11	11	10.5	10.5
				10	10	10	10	10	10	10	9.5	9	9	9	9
					9	9	9	9	9	8.5	8	8	8	8	8
						8	8	8	8	7	7	7	7	7	7
							6	6	6	6	6	6	6	6	6
								5	5	5	5	5	5	5	5
									4	4	4	4	4	4	4
										3.5	3.5	3.5	3.5	3.5	3.5
											3	3	3	3	3
												2.5	2.5	2.5	2.5
													2	2	2
														1.5	1.5
															1

**Futurity & Maturity Classes:**

All futurities will be one go to all four judges. Each judge will place the class and then the average placings will determine final placings and futurity winner.